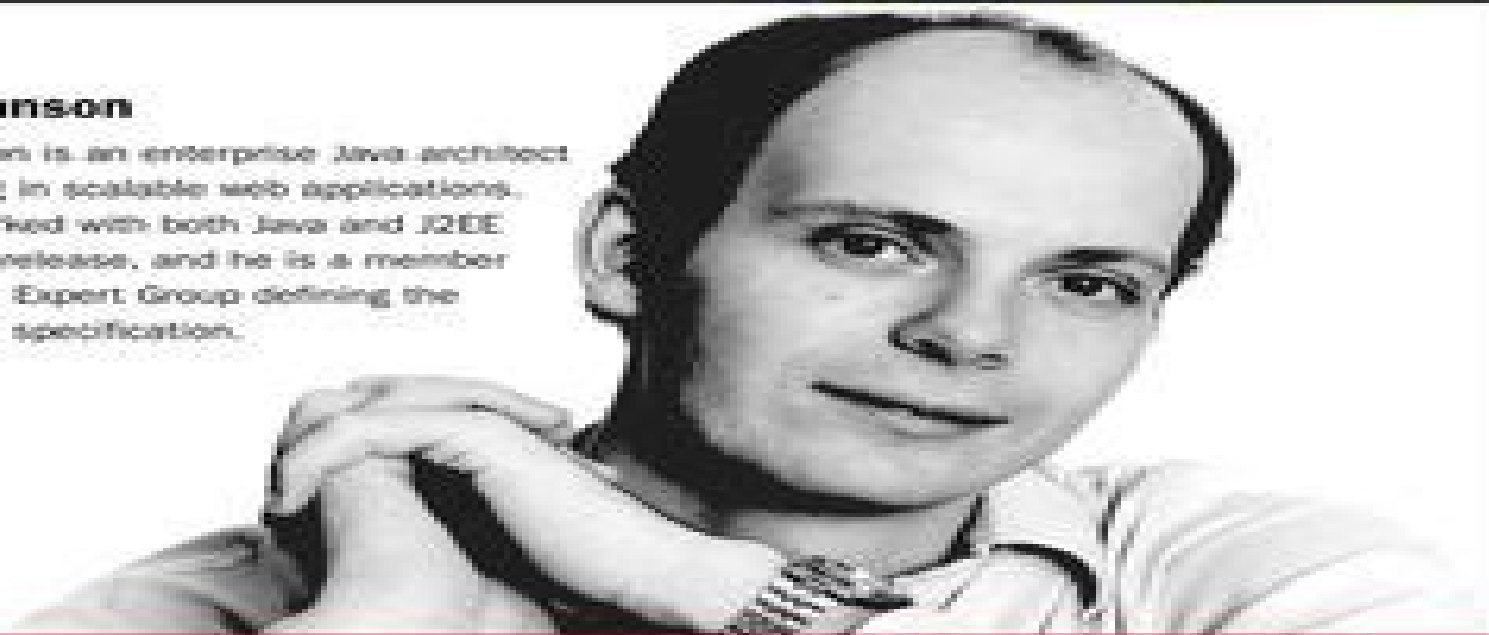


Rod Johnson

Rod Johnson is an enterprise Java architect specializing in scalable web applications. He has worked with both Java and J2EE since their release, and he is a member of JSR 154 Expert Group defining the Servlet 2.4 specification.



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Expert One-on-One J2EE Design and Development Rod Johnson, 2004-08-04 What is this book about The results of using J2EE in practice are often disappointing applications are often slow unduly complex and take too long to develop Rod Johnson believes that the problem lies not in J2EE itself but in that it is often used badly Many J2EE publications advocate approaches that while fine in theory often fail in reality or deliver no real business value Expert One on One J2EE Design and Development aims to demystify J2EE development Using a practical focus it shows how to use J2EE technologies to reduce rather than increase complexity Rod draws on his experience of designing successful high volume J2EE applications and salvaging failing projects as well as intimate knowledge of the J2EE specifications to offer a real world how to guide on how you too can make J2EE work in practice It will help you to solve common problems with J2EE and avoid the expensive mistakes often made in J2EE projects It will guide you through the complexity of the J2EE services and APIs to enable you to build the simplest possible solution on time and on budget Rod takes a practical pragmatic approach questioning J2EE orthodoxy where it has failed to deliver results in practice and instead suggesting effective proven approaches What does this book cover In this book you will learn When to use a distributed architecture When and how to use EJB How to develop an efficient data access strategy How to design a clean and maintainable web interface How to design J2EE applications for performance Who is this book for This book would be of value to most enterprise developers Although some of the discussion for example on performance and scalability would be most relevant to architects and lead developers the practical focus would make it useful to anyone with some familiarity with J2EE Because of the complete design deployment coverage a less advanced developer could work through the book along with a more introductory text and successfully build and understand the sample application This comprehensive coverage would also be useful to developers in smaller organisations who might be called upon to fill several normally distinct roles What is special about this book Wondering what differentiates this book from others like it in the market Take a look It does not just discuss technology but stress its practical application The book is driven from the need to solve common tasks rather than by the elements of J2EE It discusses risks in J2EE development It takes the reader through the entire design development and build process of a non trivial application This wouldn't be compressed into one or two chapters like the Java Pet Store but would be a realistic example comparable to the complexity of applications readers would need to build At each point in the design alternative choices would be discussed This would be important both where there's a real problem with the obvious alternative and where the obvious alternatives are perhaps equally valid It emphasizes the use of OO design and design patterns in J2EE without becoming a theoretical book [Expert One-on-One J2EE Development without EJB](#) Rod Johnson, 2004-07-02 What is this book about Expert One on One J2EE Development without EJB shows Java developers and architects how to build robust J2EE applications without having to use Enterprise JavaBeans EJB This practical code intensive guide provides best practices for using simpler and more effective methods and

tools including JavaServer pages servlets and lightweight frameworks What does this book cover The book begins by examining the limits of EJB technology what it does well and not so well Then the authors guide you through alternatives to EJB that you can use to create higher quality applications faster and at lower cost both agile methods as well as new classes of tools that have evolved over the past few years They then dive into the details showing solutions based on the lightweight framework they pioneered on SourceForge one of the most innovative open source communities They demonstrate how to leverage practical techniques and tools including the popular open source Spring Framework and Hibernate This book also guides you through productive solutions to core problems such as transaction management persistence remoting and Web tier design You will examine how these alternatives affect testing performance and scalability and discover how lightweight architectures can slash time and effort on many projects What will you learn from this book Here are some details on what you ll find in this book How to find the simplest and most maintainable architecture for your application Effective transaction management without EJB How to solve common problems in enterprise software development using AOP and Inversion of Control Web tier design and the place of the Web tier in a well designed J2EE application Effective data access techniques for J2EE applications with JDBC Hibernate and JDO How to leverage open source products to improve productivity and reduce custom coding How to design for optimal performance and scalability

Expert One-on-One J2EE Development without EJB Rod Johnson, 2004-06-14 What is this book about Expert One on One J2EE Development without EJB shows Java developers and architects how to build robust J2EE applications without having to use Enterprise JavaBeans EJB This practical code intensive guide provides best practices for using simpler and more effective methods and tools including JavaServer pages servlets and lightweight frameworks What does this book cover The book begins by examining the limits of EJB technology what it does well and not so well Then the authors guide you through alternatives to EJB that you can use to create higher quality applications faster and at lower cost both agile methods as well as new classes of tools that have evolved over the past few years They then dive into the details showing solutions based on the lightweight framework they pioneered on SourceForge one of the most innovative open source communities They demonstrate how to leverage practical techniques and tools including the popular open source Spring Framework and Hibernate This book also guides you through productive solutions to core problems such as transaction management persistence remoting and Web tier design You will examine how these alternatives affect testing performance and scalability and discover how lightweight architectures can slash time and effort on many projects What will you learn from this book Here are some details on what you ll find in this book How to find the simplest and most maintainable architecture for your application Effective transaction management without EJB How to solve common problems in enterprise software development using AOP and Inversion of Control Web tier design and the place of the Web tier in a well designed J2EE application Effective data access techniques for J2EE applications with JDBC Hibernate and JDO How to leverage open source products to improve productivity and reduce custom

coding How to design for optimal performance and scalability *Beginning Spring 5* Joseph B. Ottinger,Andrew Lombardi,2019-09-06 Get started with Spring Framework 5 and its ecosystem with a guide to the working practices in modern development Authors Joseph Ottinger and Andrew Lombardi will teach you how to use the Spring Framework to build Java based applications web applications and microservices You ll see how Spring has drastically and positively affected the way we program and design applications in Java Beginning Spring 5 discusses how you can build apps with the Spring mindset and what the benefits of that mindset are Along the way you will learn many aspects of the Spring ecosystem with easy to understand applications designed to teach you not only the technology but also the practices that benefit the most from Spring What You Will Learn Discover the most common use cases encountered in the real world Create reliable tested modular software building skills that will translate well across all languages and environments Integrate and use data access and persistence frameworks such as Hibernate JPA and MongoDB Program functional or reactive Java with the latest Spring 5 features including WebFlux Who This Book Is For Those who are new to Spring or for those who have experience with Spring but want to learn what s new in Spring 5 This book assumes you have some prior coding experience in Java at least

Spring Persistence with Hibernate Paul Fisher,Brian D. Murphy,2011-02-01 Persistence is an important set of techniques and technologies for accessing and transacting data and ensuring that data is mobile regardless of specific applications and contexts In Java development persistence is a key factor in enterprise e commerce and other transaction oriented applications Today the Spring framework is the leading out of the box solution for enterprise Java developers in it you can find a number of Java Persistence solutions This book gets you rolling with fundamental Spring Framework 3 concepts and integrating persistence functionality into enterprise Java applications using Hibernate the Java™ Persistence API JPA 2 and the Grails Object Relational Mapping tool GORM Covers core Hibernate fundamentals demonstrating how the framework can be best utilized within a Spring application context Covers how to use and integrate JPA 2 found in the new Java EE 6

platform Covers how to integrate and use the new Grails persistence engine GORM Spring in Action, Sixth Edition Craig Walls,2022-03 Spring in Action Sixth Edition is a comprehensive guide to Spring s core features all explained in Craig Walls famously clear style You ll put Spring into action as you build a complete database backed web app step by step This new edition covers both Spring fundamentals and new features such as reactive flows Kubernetes integration and RSocket Whether you re new to Spring or leveling up to Spring 5 3 make this classic bestseller your bible **Handbook of**

Research on Emerging Advancements and Technologies in Software Engineering Ghani, Imran,Kadir, Wan Mohd Nasir Wan,Ahmad, Mohammad Nazir,2014-04-30 Advanced approaches to software engineering and design are capable of solving complex computational problems and achieving standards of performance that were unheard of only decades ago Handbook of Research on Emerging Advancements and Technologies in Software Engineering presents a comprehensive investigation of the most recent discoveries in software engineering research and practice with studies in software design

development implementation testing analysis and evolution Software designers architects and technologists as well as students and educators will find this book to be a vital and in depth examination of the latest notable developments within the software engineering community

Pro CDI 2 in Java EE 8 Jan Beernink, Arjan Tijms, 2019-09-06 In *Pro CDI 2 in Java EE 8* use CDI and the CDI 2.0 to automatically manage the life cycle of your enterprise Java Java EE or Jakarta EE application s beans using predefined scopes and define custom life cycles using scopes In this book you will see how you can implement dynamic and asynchronous communication between separate beans in your application with CDI events The authors explain how to add new capabilities to the CDI platform by implementing these capabilities as extensions They show you how to use CDI in a Java SE environment with the new CDI initialization and configuration API and how to dynamically modify the configuration of beans at application startup by using dynamic bean building This book is compatible with the new open source Eclipse Jakarta EE platform and tools

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Who This Book Is For Those who have some experience with CDI but may not have experience with some of the more advanced features in CDI

Mastering Software Testing with JUnit 5 Boni Garcia, 2017-10-27 A comprehensive hands on guide on unit testing framework for Java programming language

About This Book In depth coverage of Jupiter the new programming and extension model provided by JUnit 5 Integration of JUnit 5 with other frameworks such as Mockito Spring Selenium Cucumber and Docker Best practices for writing meaningful Jupiter test cases

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In Detail When building an application it is of utmost importance to have clean code a productive environment and efficient systems in place Having automated unit testing in place helps developers to achieve these goals The JUnit testing framework is a popular choice among Java developers and has recently released a major version update with JUnit 5 This book shows you how to make use of the power of JUnit 5 to write better software The book begins with an introduction to software quality and software testing After that you will see an in depth analysis of all the features of Jupiter the new programming and extension model provided by JUnit 5 You will learn how to integrate JUnit 5

with other frameworks such as Mockito Spring Selenium Cucumber and Docker After the technical features of JUnit 5 the final part of this book will train you for the daily work of a software tester You will learn best practices for writing meaningful tests Finally you will learn how software testing fits into the overall software development process and sits alongside continuous integration defect tracking and test reporting Style and approach The book offers definitive and comprehensive coverage of all the Unit testing concepts with JUnit and its features using several real world examples so that readers can put their learning to practice almost immediately This book is structured in three parts Software testing foundations software quality and Java testing JUnit 5 in depth programming and extension model of JUnit 5 Software testing in practice how to write and manage JUnit 5 tests

Technologies for E-Learning and Digital Entertainment Zhigeng Pan,2008-07-07

This book constitutes the refereed proceedings of the Third International Conference on E learning and Games Edutainment 2008 held in Nanjing China in June 2008 The 83 revised full papers presented together with the abstract of 5 keynote speeches were carefully reviewed and selected from a total of 219 submissions The papers are organized in topical sections on e learning platforms and tools e learning system for education application of e learning systems e learning resource management interaction in game and education integration of game and education game design and development virtual characters animation and navigation graphics rendering and digital media as well as geometric modeling in games and virtual reality

Hands-on Spring 6 and Spring Boot 3.0 Sagara Gunathunga,2025-03-01 DESCRIPTION The demand for developers skilled in Spring and Spring Boot remains strong reflecting the frameworks key roles in modern software development and the constant expansion of Java based applications across industries This technical guide to Spring Framework 6 and Spring Boot 3 0 employs a scenario based methodology systematically addressing enterprise grade concerns including TDD security and observability The content progressively builds a complete application with each chapter expanding specific components while maintaining a focus on production ready implementation patterns A companion GitHub repository provides complete source code allowing readers to focus on critical concepts The book s architecture progresses from fundamental Spring concepts through practical implementations of MVC applications data persistence REST GraphQL APIs reactive programming and messaging systems concluding with deployment strategies and emerging Spring technologies All examples follow enterprise quality standards applicable to real world development scenarios This book provides fundamental concepts for beginners starting on their journey with Spring and Spring Boot enabling them to rapidly transition to developing real world applications and services It also serves as a valuable resource for Spring developers seeking to enhance their expertise with Spring Framework 6 and Spring Boot 3 0 KEY FEATURES Learn the fundamentals of Spring and get started with Spring Boot Adopt test driven development and apply security and observability effectively Develop a real world application together Learn best practices for running enterprise applications in production WHAT YOU WILL LEARN Learn the fundamentals of Spring and get started with Spring Boot Build enterprise web applications RESTful

and GraphQL services Adopt test driven development and apply security and observability effectively Develop a real world application together Learn best practices for running enterprise applications in production Developing Spring MVC web applications and working with relational and non relational data Interdiction to reactive programming and developing reactive services using Spring Boot WHO THIS BOOK IS FOR This book is for Java developers who want to use Spring Framework 6 and Spring Boot 3 0 to build production ready enterprise applications and services Prior experience using Java is expected and no experience with Spring and Spring Boot is required TABLE OF CONTENTS 1 Introduction to Spring and Spring Boot 2 Getting Started with Spring Boot 3 Spring Essentials for Enterprise Applications 4 Building Spring MVC Web Applications 5 Working with Spring Data Access 6 Building RESTful Spring Services 7 Building GraphQL Spring Services 8 Building Reactive Spring Applications 9 Working with Spring Messaging 10 Running Spring Boot in Production 11 Emerging Trends in Spring Framework

High Confidence Software Reuse in Large Systems Hong Mei,2008-07-29 Software reuse depicts a great vision for the software industry It has been widely viewed as a promising way to improve both the productivity and quality of software development However despite of the successes we have achieved there are still many issues that have limited the promotion of software reuse in the real world Therefore software reuse has remained an important hotspot of research ICSR is the premier international conference in the field of software reuse It has been an important venue for presenting advances and improvements within the software reuse domain and a powerful driving force in promoting the interaction between researchers and practitioners The theme of ICSR 10 was High Confidence Software Reuse in Large Systems A high confidence system is one that behaves in a well understood and predictable fashion Today s trends towards widespread use of commercial off the shelf COTS technology increased integration continuous evolution and larger scale are yielding more complex software systems So the problem of how to build high confidence complex systems and how to reuse software with a high level of confidence has become a new attractive topic for research Furthermore high level software asset reuse has been a goal for the last 20 30 years and it can still be considered an unsolved question Components based development MDA MDE MDD extreme programming and other techniques or methods are promising approaches to software reuse that still need more research These proceedings report on the current state of the art in software reuse

Spring: Developing Java Applications for the Enterprise Ravi Kant Soni,Amuthan Ganeshan,Rajesh RV,2017-02-28 Leverage the power of Spring MVC Spring Boot Spring Cloud and additional popular web frameworks About This Book Discover key Spring Framework related technology standards such as Spring core Spring AOP Spring data access frameworks and Spring testing to develop robust Java applications easily This course is packed with tips and tricks that demonstrate Industry best practices on developing a Spring MVC based application Learn how to efficiently build and implement microservices in Spring and how to use Docker and Mesos to push the boundaries and explore new possibilities Who This Book Is For This course is intended for Java developers interested in building enterprise level applications with

Spring Framework Prior knowledge of Java programming and web development concepts and a basic knowledge of XML is expected What You Will Learn Understand the architecture of Spring Framework and how to set up the key components of the Spring Application Development Environment Configure Spring Container and manage Spring beans using XML and Annotation Practice Spring AOP concepts such as Aspect Advice Pointcut and Introduction Integrate bean validation and custom validation Use error handling and exception resolving Get to grips with REST based web service development and Ajax Use Spring Boot to develop microservices Find out how to avoid common pitfalls when developing microservices Get familiar with end to end microservices written in Spring Framework and Spring Boot In Detail This carefully designed course aims to get you started with Spring the most widely adopted Java framework and then goes on to more advanced topics such as building microservices using Spring Boot within Spring With additional coverage of popular web frameworks such as Struts WebWork Java Server Faces Tapestry Docker and Mesos you ll have all the skills and expertise you need to build great applications Starting with the Spring Framework architecture and setting up the key components of the Spring Application Development Environment you will learn how to configure Spring Container and manage Spring beans using XML and Annotation Next you will delve into Spring MVC which will help you build flexible and loosely coupled web applications You ll also get to grips with testing applications for reliability Moving on this course will help you implement the microservice architecture in Spring Framework Spring Boot and Spring Cloud Written to the latest specifications of Spring this book will help you build modern Internet scale Java applications in no time This Learning Path combines some of the best that Packt has to offer in one complete curated package It includes content from the following Packt products Learning Spring Application Development by Ravi Kant Soni Spring MVC Beginner s Guide Second Edition by Amuthan Ganeshan Spring Microservices by Rajesh RV Style and approach This is a step by step guide for building a complete application and developing scalable microservices using Spring Framework Spring Boot and a set of Spring Cloud components

Building Spring 2 Enterprise Applications Seth Ladd,Bram Smeets,2007-10-18 Spring has made a remarkable rise in popularity since its conception in 2002 Many users have found the lightweight open source Spring Framework 2 x ideal for building their applications in Java EE environments Written by Interface21 Building Spring 2 Enterprise Applications will take developers through the following Covers the first steps of using Spring while discussing the relevant technologies that Spring can be integrated with what to be aware of and how working with Spring makes them easier to use Focuses on the most useful features of Spring including persistence and transaction management as well as the complete Spring web tools portfolio Introduces three tier application design and how to test these designs

Java Persistence with Spring Data and Hibernate Catalin Tudose,Christian Bauer (Computer scientist),Gavin King,2023-02-28 Java Persistence with Spring Data and Hibernate teaches you the ins and outs of Java persistence with hands on examples using Spring Data JPA and Hibernate The book carefully analyzes the capabilities of the major Java persistence tools and guides you through the most common use

cases By comparing and contrasting the alternatives you'll find it easy to choose the right tool choice for your applications You'll learn how to make and utilize mapping strategies about the different approach to transactions for both Hibernate and Spring Data and even how to efficiently test Java persistence applications The practical techniques are demonstrated with both relational and non relational databases

Spring Dynamic Modules in Action Andy Piper, Arnaud Cogoluegnes, Thierry Templier, 2010-09-03 Java EE developers increasingly want to utilize OSGi to develop modular applications for component and service based architectures But tools required for OSGi implementation have been slow to develop Spring Dynamic Modules Spring DM is a framework that simplifies the creation of component and service oriented architectures with OSGi to build modular Java applications using the powerful Spring framework Spring Dynamic Modules in Action presents the fundamental concepts of OSGi based apps and maps them to the familiar ideas of the Spring framework Then it teaches the techniques and concepts required to develop stable flexible enterprise apps Along the way readers will learn to incorporate other topics including dependency injection and unit testing in an OSGi based environment Purchase of the print book comes with an offer of a free PDF ePub and Kindle eBook from Manning Also available is all code from the book

Beginning Spring 6 Joseph B. Ottinger, Andrew Lombardi, 2024-02-29 This book will teach you how to use the Spring Framework to build Java based applications web applications and microservices Aimed at beginners it has been revised and expanded to reflect the latest features and best practices for Spring 6 Authors Joseph Ottinger and Andrew Lombardi will get you started using Spring Framework 6 and its ecosystem walking you through all the best practices in modern application development You'll see how Spring has drastically and positively affected the way applications are designed and programmed in Java and how to build apps with the Spring mindset Along the way you will learn many aspects of the Spring ecosystem with easy to understand applications designed to teach you not only the technology but also the practices that benefit the most from Spring Starting with the basics you'll learn gradually including topics such as the configuration and declaration of beans the application lifecycle how to deploy a Spring application into a Java EE application Spring Reactive Spring Web Spring Boot and Spring Cloud After completing this book you'll be prepared to develop your own scalable modular Spring based applications What You Will Learn Discover the most common use cases encountered in the real world Learn the proper way of testing with the Spring framework Create reliable modular software Build skills that will translate well across all languages and environments Integrate and use data access and persistence frameworks such as Hibernate JPA and MongoDB Get started with the most common most used Spring features Who This Book Is For Those who are new to Spring or for those who have experience with Spring but want to learn what's new in Spring 6 This book assumes you have some prior coding experience in Java but many core concepts in Java are discussed as they're encountered

Java Programming 24-Hour Trainer Yakov Fain, 2011-10-12 A unique book and video package presented by Java guru Yakov Fain As one of the most popular software languages for building Web applications Java is often the first programming language developers learn The

latest version includes numerous updates that both novice and experienced developers need to know With this invaluable book and video package Java authority Yakov Fain fully covers Java s new features as well as its language extensions classes and class methods and the Swing Application Framework For each lesson that he discusses in the book there is an accompanying instructional video to reinforce your learning experience Lessons include Introducing Java Eclipse IDE Object Oriented Programming Class Methods Back to Java Basics Packages Interfaces and Encapsulation Programming with Abstract Classes and Interfaces Introducing the Graphic User Interface Event Handling in UI Introduction to Java Applets Developing a Tic Tac Toe Applet Developing a Ping Pong Game Error Handling Introduction to Collections Introduction to Generics Working with Streams Java Serialization Network Programming Processing E Mails with Java Introduction to Multi Threading Digging Deeper into Concurrent Execution Working with Databases Using JDBC Swing with JTable Annotations and Reflection Remote Method Invocation Java EE 6 Overview Programming with Servlets JavaServer Pages Developing Web Applications with JSF Introducing JMS and MOM Introducing JNDI Introduction to Enterprise JavaBeans Introduction to the Java Persistence API Working with RESTful Web Services Introduction to Spring MVC Framework Introduction to Hibernate Framework Bringing JavaFX to the Mix Java Technical Interviews Note As part of the print version of this title video lessons are included on DVD For e book versions video lessons can be accessed at wrox com using a link provided in the interior of the e book

Verification of Communication Protocols in Web Services Kazi Sakib,Zahir Tari,Peter Bertok,2013-10-02 In the near future wireless sensor networks will become an integral part of our day to day life To solve different sensor networking related issues researchers have been putting various efforts and coming up with innovative ideas Within the last few years we have seen a steep growth of research works particularly on various sensor node organization issues The objective of this book is to gather recent advancements in the fields of self organizing wireless sensor networks as well as to provide the readers with the essential information about sensor networking

Foundations of AOP for J2EE Development Lionel Seinturier,Renaud Pawlak,2006-11-10 Foundations of AOP for J2EE Development covers a relatively new programming paradigm aspect oriented programming or AOP Presented are the core concepts of AOP AspectJ 5 JBoss AOP Spring AOP and JAC Specific features of these tools are compared The book also explores the potential uses of AOP in everyday programming life such as design patterns implementation program testing and application management In the latter part of the book the authors show how AOP can ease the task of J2EE application development J2EE is known for being a rich and somewhat complicated framework

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