Logical Derivation of Computer Programs

Thomas G. Windeknecht

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Kees Doets

Logical Derivation Of Computer Programs:

Logical Derivation of Computer Programs Thomas G. Windeknecht,1999 This text presents a language based logic for procedures to derive computer programs from formal specifications This approach is based upon design philosophy and the author has set out to use language that is easy to understand The method has also been class tested throughout its development and features examples solved exercises and explanations Computational Logic: Logic Programming and Beyond A.C. Kakas,F. Sadri,2003-08-02 Alan Robinson This set of essays pays tribute to Bob Kowalski on his 60th birthday an anniversary which gives his friends and colleagues an excuse to celebrate his career as an original thinker a charismatic communicator and a forceful intellectual leader The logic programming community hereby and herein conveys its respect and thanks to him for his pivotal role in creating and fostering the conceptual paradigm which is its raison d tre The diversity of interests covered here reflects the variety of Bob s concerns Read on It is an intellectual feast Before you begin permit me to send him a brief personal but public message Bob how right you were and how wrong I was I should explain When Bob arrived in Edinburgh in 1967 resolution was as yet fairly new having taken several years to become at all widely known Research groups to investigate various aspects of resolution sprang up at several institutions the one organized by Bernard Meltzer at Edinburgh University being among the first For the half dozen years that Bob was a leading member of Bernard s group I was a frequent visitor to it and I saw a lot of him We had many discussions about logic computation and language

Logic Program Synthesis and Transformation John P. Gallagher,1997-03-12 This book constitutes the strictly refereed post workshop proceedings of the Sixth International Workshop on Logic Program Synthesis and Transformation LOPSTR 96 held on board a ship sailing from Stockholm to Helsinki in August 1996 The 17 revised full papers were carefully selected from a total of initially 27 submissions The topics covered range over the areas of synthesis of programs from specifications verification transformation specialization and analysis of programs and the use of program schemata in program development **Logic-Based Program Synthesis and Transformation** Germán Vidal,2012-07-20 This book constitutes the thoroughly refereed proceedings of the 21st International Symposium on Logic Based Program Synthesis and Transformation LOPSTR 2011 held in Odense Denmark in July 2011 The 6 revised full papers presented together with 8 additional papers were carefully reviewed and selected from 28 submissions Among the topics covered are specification synthesis verification analysis optimization specialization security certification applications and tools program model manipulation and transformation techniques for any programming language paradigm **Luck, Logic, and White Lies** Jörg Bewersdorff,2021-04-28 Praise for the First Edition Luck Logic and White Lies teaches readers of all backgrounds about the insight mathematical knowledge can bring and is highly recommended reading among avid game players both to better understand the game itself and to improve one s skills Midwest Book Review The best book I ve found for someone new to game math is Luck Logic and White Lies by J rg Bewersdorff It introduces the reader to a vast mathematical literature and

does so in an enormously clear manner Alfred Wallace Musings Ramblings and Things Left Unsaid The aim is to introduce the mathematics that will allow analysis of the problem or game This is done in gentle stages from chapter to chapter so as to reach as broad an audience as possible Anyone who likes games and has a taste for analytical thinking will enjoy this book Peter Fillmore CMS Notes Luck Logic and White Lies The Mathematics of Games Second Edition considers a specific problem generally a game or game fragment and introduces the related mathematical methods It contains a section on the historical development of the theories of games of chance and combinatorial and strategic games This new edition features new and much refreshed chapters including an all new Part IV on the problem of how to measure skill in games Readers are also introduced to new references and techniques developed since the previous edition Features Provides a uniquely historical perspective on the mathematical underpinnings of a comprehensive list of games Suitable for a broad audience of differing mathematical levels Anyone with a passion for games game theory and mathematics will enjoy this book whether they be students academics or game enthusiasts Covers a wide selection of topics at a level that can be appreciated on a historical recreational and mathematical level J rg Bewersdorff 1958 studied mathematics from 1975 to 1982 at the University of Bonn and earned his PhD in 1985 In the same year he started his career as game developer and mathematician He served as the general manager of the subsidiaries of Gauselmann AG for more than two decades where he developed electronic gaming machines automatic payment machines and coin operated Internet terminals Dr Bewersdorff has authored several books on Galois theory translated in English and Korean mathematical statistics and object oriented programming with JavaScript **The Mathematics of Logic** Richard W. Kaye,2007-07-12 This undergraduate textbook covers the key material for a typical first course in logic in particular presenting a full mathematical account of the most important result in logic the Completeness Theorem for first order logic Looking at a series of interesting systems increasing in complexity then proving and discussing the Completeness Theorem for each the author ensures that the number of new concepts to be absorbed at each stage is manageable whilst providing lively mathematical applications throughout Unfamiliar terminology is kept to a minimum no background in formal set theory is required and the book contains proofs of all the required set theoretical results The reader is taken on a journey starting with K nig s Lemma and progressing via order relations Zorn s Lemma Boolean algebras and propositional logic to completeness and compactness of first order logic As applications of the work on first order logic two final chapters provide introductions to model theory and nonstandard analysis Logical Methods John N. Crossley,Jeffrey B. Remmel,Richard Shore,Moss E. Sweedler,2012-12-06 The twenty six papers in this volume reflect the wide and still expanding range of Anil Nerode s work A conference on Logical Methods was held in honor of Nerode s sixtieth birthday 4 June 1992 at the Mathematical Sciences Institute Cornell University 1 3 June 1992 Some of the conference papers are here but others are from students co workers and other colleagues The intention of the conference was to look forward and to see the directions currently being pursued in the development of work by or with Nerode Here is

a brief summary of the contents of this book We give a retrospective view of Nerode s work A number of specific areas are readily discerned recursive equivalence types recursive algebra and model theory the theory of Turing degrees and r e sets polynomial time computability and computer science Nerode began with automata theory and has also taken a keen interest in the history of mathematics All these areas are represented The one area missing is Nerode s applied mathematical work relating to the environment Kozen s paper builds on Nerode s early work on automata Recursive equivalence types are covered by Dekker and Barback the latter using directly a fundamental metatheorem of Nerode Recursive algebra is treated by Ge Richards group representations Recursive model theory is the subject of papers by Hird Moses and Khoussainov Dadajanov while a combinatorial problem in recursive model theory is discussed in Cherlin Martin s paper Cenzer presents a paper on recursive dynamics Models, Algebras and Logic of Engineering Software Manfred Broy,Markus Pizka,2003 This volume focuses on the education of researchers teachers students and practitioners As usual in engineering a study and application of the relevant branches of mathematics is crucial both in education and practice Logic Based Program Synthesis and Transformation Maurice Bruynooghe,2004-11-05 This volume contains selected papers from LOPSTR 2003 the 13th Inter tional Symposium on Logic Based Program Synthesis and Transformation The LOPSTR series is devoted to research in logic based program development P ticular topics of interest are speci cation synthesis veri cation transformation specialization analysis optimization composition reuse component based so ware development agent based software development software architectures design patterns and frameworks program re nement and logics for re nement proofs as programs and applications and tools LOPSTR 2003 took place at the University of Uppsala from August 25 to August 27 as part of PLI 2003 Principles Logics and Implementations of High Level Programming Languages PLI was an ACM organized confederation of conferences and workshops with ICFP 2003 ACM SIGPLAN International C ference on Functional Programming and PPDP 2003 ACM SIGPLAN Inter tional Conference on Principles and Practice of Declarative Programming as the main events The LOPSTR community pro ted from the shared lectures of the invited speakers and the active scienti c discussions enabled by the co location LOPSTR 2003 was the thirteenth in a series of events Past events were held in Manchester UK 1991 1992 1998 Louvain la Neuve Belgium 1993 Pisa Italy 1994 Arnhem The Netherlands 1995 Stockholm Sweden 1996 L ven Belgium 1997 Venice Italy 1999 London UK 2000 Paphos Cyprus 2001 and Madrid Spain 2002

Bayesian Models of Cognition Thomas L. Griffiths,Nick Chater,Joshua B. Tenenbaum,2024-11-12 The definitive introduction to Bayesian cognitive science written by pioneers of the field How does human intelligence work in engineering terms How do our minds get so much from so little Bayesian models of cognition provide a powerful framework for answering these questions by reverse engineering the mind This textbook offers an authoritative introduction to Bayesian cognitive science and a unifying theoretical perspective on how the mind works Part I provides an introduction to the key mathematical ideas and illustrations with examples from the psychological literature including detailed derivations of specific models and

references that can be used to learn more about the underlying principles Part II details more advanced topics and their applications before engaging with critiques of the reverse engineering approach Written by experts at the forefront of new research this comprehensive text brings the fields of cognitive science and artificial intelligence back together and establishes a firmly grounded mathematical and computational foundation for the understanding of human intelligence The only textbook comprehensively introducing the Bayesian approach to cognition Written by pioneers in the field Offers cutting edge coverage of Bayesian cognitive science s research frontiers Suitable for advanced undergraduate and graduate students and researchers across the sciences with an interest in the mind brain and intelligence Features short tutorials and case studies of specific Bayesian models Handbook of Tableau Methods M. D'Agostino,Dov M. Gabbay,Reiner Hähnle,J. Posegga,2013-03-09 Recent years have been blessed with an abundance of logical systems arising from a multitude of applications A logic can be characterised in many different ways Traditionally a logic is presented via the following three components 1 an intuitive non formal motivation perhaps tie it in to some application area 2 a semantical interpretation 3 a proof theoretical formulation There are several types of proof theoretical methodologies Hilbert style Gentzen style goal directed style labelled deductive system style and so on The tableau methodology invented in the 1950s by Beth and Hintikka and later per fected by Smullyan and Fitting is today one of the most popular since it appears to bring together the proof theoretical and the semantical approaches to the pre of a logical system and is also very intuitive In many universities it is sentation the style first taught to students Recently interest in tableaux has become more widespread and a community crystallised around the subject An annual tableaux conference is being held and proceedings are published The present volume is a Handbook a Tableaux pre senting to the community a wide coverage of tableaux systems for a variety of logics It is written by active members of the community and brings the reader up to frontline research It will be of interest to any formal logician from any area **Logic Based Program Synthesis and Transformation** Kung-Kiu Lau,2001-05-01 reira Y Sagiv P Stuckey editors ComputationalLogic CL2000 LectureNotes inArti cialIntelligence 1861 Springer Verlag 2000 3 K K Lau editor Pre Proceedings of the Tenth International Workshop on Log basedProgramSynthesisandTransformation Technical Report UMCS 00 6 1 partment of Computer Science University of Manchester June 2000 ISSN 1361 6161 Electronic version at http www cs man ac uk cstechrep Abstracts UMCS 00 6 1 html *Logic Based Program Synthesis and Transformation* Patricia Hill,2006-03-23 This book constitutes the thoroughly refereed postproceedings of the15th International Symposium on Logic Based Program Synthesis andTransformation LOPSTR 2005 held in London UK in September 2005 inconjunction with SAS 2005 the Symposium on Static Analysis The 10 revised full papers presented together withnbsp one invited talk werecarefully selected and revised from 33 submissions The papers areorganized in topical sections on tools for program development programtransformations and software development and program analysis **Computer Science Logic** Jerzy Marcinkowski,2004-09-09 This book constitutes the refereed proceedings of the 18th International Workshop on Computer

Science Logic CSL 2004 held as the 13th Annual Conference of the EACSL in Karpacz Poland in September 2004 The 33 revised full papers presented together with 5 invited contributions were carefully reviewed and selected from 88 papers submitted All current aspects of logic in computer science are addressed ranging from mathematical logic and logical foundations to methodological issues and applications of logics in various computing contexts **Logic for Programming and Automated Reasoning** Michel Parigot,Andrei Voronkov,2003-07-31 This book constitutes the refereed proceedings of the 7th International Conference on Logic for Programming and Automated Reasoning LPAR 2000 held in Reunion Island France in November 2000 The 26 revised full papers presented together with four invited contributions were carefully reviewed and selected from 65 submissions The papers are organized in topical sections on nonmonotonic reasoning descriptive complexity specification and automatic proof assistants theorem proving verification logic programming and constraint logic programming nonclassical logics and the lambda calculus logic and databases program analysis mu calculus planning and reasoning about actions **Logic, Methodology and Philosophy of Science III** Lev D. Beklemishev,2000-04-01 Logic Methodology and Philosophy of Science III Functional and Logic Programming Matthias Blume,Naoki Kobayashi,Germán Vidal-Oriola,2010-04-09 This book constitutes the refereed proceedings of the 10th International Symposium on Functional and Logic Programming FLOPS 2010 held in Sendai Japan in April 2010 The 21 revised full papers presented together with 3 invited talks were carefully reviewed and selected from 49 submissions The papers are organized in topical sections on types program analysis and transformation foundations logic programming evaluation and normalization term rewriting and parallelism and control From Logic to Logic Programming Kees Doets,1994 This mathematically oriented introduction to the theory of logic programming presents a systematic exposition of the resolution method for propositional first order and Horn clause logics together with an analysis of the semantic aspects of the method It is through the inference rule of resolution that both proofs and computations can be manipulated on computers and this book contains elegant versions and proofs of the fundamental theorems and lemmas in the proof theory of logic programming Advanced topics such as recursive complexity and negation as failure and its semantics are covered and streamlined setups for SLD and SLDNF resolution are described No other book treats this material in such detail and with such sophistication Doets provides a novel approach to resolution that is applied to the first order case and the case of positive logic programs In contrast to the usual approach the concept of a resolvent is defined nonconstructively without recourse to the concept of unification allowing the soundness and completeness proofs to be carried out in a more economic way Other new material includes computability results dealing with analytical hierarchy results on infinite derivations and an exposition on general logic programs using 3 valued logic *Functional and Logic Programming* Yukiyoshi Kameyama,Peter J. Stuckey,2004-03-03 This volume contains the proceedings of the 7th International Symposium on Functional and Logic Programming FLOPS 2004 held in Nara Japan April 7 9 2004 at the New Public Hall Nara FLOPS is a forum for research on

all issues concerning functional programming and logic programming In particular it aims to stimulate the cross fertilization as well as the integration of the two paradigms The previous FLOPS meetings took place in Fuji Susono 1995 Shonan 1996 Kyoto 1998 Tsukuba 1999 Tokyo 2001 and Aizu 2002 The proceedings of FLOPS 1999 FLOPS 2001 and FLOPS 2002 were published by Springer Verlag in the Lecture Notes in Computer Science series as volumes 1722 2024 and 2441 respectively In response to the call for papers 55 papers were submitted by authors from 1 Australia 1 Austria 1 Canada 1 China 4 Denmark 2 Estonia 2 1 1 France 3 Germany 4 Italy 1 Japan 15 the Netherlands 1 Oman 2 4 1 1 1 Portugal Singapore 2 Spain 8 UK 3 and USA 6 Each paper 2 4 was reviewed by at least three program committee members with the help of expert external reviewers The program committee meeting was conducted electronically for a period of 2 weeks in December 2003 After careful and thorough discussion the program committee selected 18 papers 33% for presentation at the conference In addition to the 18 contributed papers the symposium included talks by three invited speakers Masami Hagiya University of Tokyo Carsten Schur mann Yale University and Peter Selinger University of Ottawa *Logic Program Synthesis from Incomplete Information* Pierre Flener,2012-12-06 Program synthesis is a solution to the software crisis If we had a program that develops correct programs from specifications then program validation and maintenance would disappear from the software life cycle and one could focus on the more creative tasks of specification elaboration validation and maintenance because replay of program development would be less costly This monograph describes a novel approach to Inductive Logic Programming ILP which cross fertilizes logic programming and machine learning Aiming at the synthesis of recursive logic programs only and this from incomplete information we take a software engineering approach that is more appropriate than a pure artificial intelligence approach This book is suitable as a secondary text for graduate level courses in software engineering and artificial intelligence and as a reference for practitioners of program synthesis

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